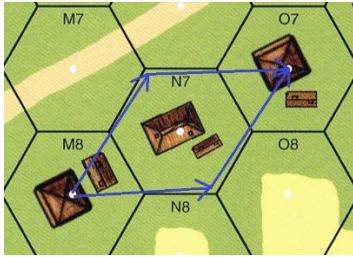


Summary of changes in version 30

Added Q&A

A4.12, A4.2, & A4.3

A squad and a leader begin their MPH in M8 of the attached image. Can they move as a stack (gaining the 2MF leader bonus, leadership modifier to MC/TC DR, LLTC/LLMC, etc.), with the squad bypassing N7-M7 and N7-N6 while the leader bypasses N7-N8 and N7-O8 for 1 MF, then both move into O7 for 2 MF more?



A. No.

A4.2, A4.61, A12.121, & A24.1

Several units are moving as a stack. Is it correct that one or more of them can voluntarily leave the stack?

A. Yes.

If so, is it correct that the units leaving the stack have to stop moving - they cannot pick up their movement after the rest of the stack ends its movement?

A. Wrong.

When several units are moving as a stack, can some declare Assault Movement and not all of them?

A. Yes.

Several concealed units are moving as a stack using Assault Movement. If one of them performs a concealment loss action (say, laying a Smoke grenade), do all of them lose concealment, or just the one performing the action?

A. Not all.

Several units are moving as a stack. One is a squad that tries to place a Smoke grenade; it rolls a 6 and has to end its movement. Do the other units in the stack also have to stop?

A. No.

Several units are moving as a stack. Can two of them try to place a Smoke grenade on the same MF expenditure? If so, does the second have to announce the attempt before the first's dr? Does it have to announce which hex it is targeting before the first's dr?

A. Yes to both. No.

A4.63

The Diagram has 6 Dash option using Board 4 Dash 1 is from CC8 to AA8 Green Dash 2 is from CC8 to AA7 Red - We know that this is legal as it is the one used for the example A4.63 Dash 3 is from CC8 to BB6 through BB7 Black Dash 4 is from CC8 to BB6 through CC7 Yellow Dash 5 is from CC8 to CC6 Blue Dash 6 is from CC8 to DD8 Purple What if the road ended in CC7.

The questions is which Dashes are Legal?



A. #1 is not legal. #2-5 are legal. #6 is not legal no matter where the road ends.

A8.31, A11., & G1.423

When is a CC counter removed? Should a CC counter remain on units/Locations when units from both sides are NOT in the same Location?

There is this old Q&A:

A11 & G1.423 Is a CC counter or a Melee counter removed immediately when only one side remains in the Location? When no units remain in the Location? A. Yes. Yes.

A. That Q&A is still valid.

A8.31 only places a CC counter when the FPF is a TPBF. Is this intended or an oversight?

A. It is more like redundant.

A9.8

If a squad assembles a sw during the PFPh, can it then fire the weapon as sustained or intensive fire? What about during the DFPh?

A. No to both. (Not that SWs can Intensive Fire.)

A11.8 & D2.34

A11.8 Street Fighting. "...Any vehicle in stationary Bypass or using VBM is also subject to Street Fighting rules from any Infantry in the Bypassed obstacle of their hex." What is the difference between Bypass or using VBM in this context? Is stationary bypass, being in bypass but stopped? Is VBM only in effect during the vehicles movement phase?

A. "Stationary Bypass" (D2.34) is outside of the MPh (in Motion or not); "using VBM" is during the MPh.

A12.121 & B23.922

There is a Q&A that says a unit inside a Fortified Building Location does not lose Concealment when it prevents an enemy unit from advancing in. What about the unit(s) attempting to enter in the APh, does it:

a) Lose Concealment as being prevented from entering is considered "any other action".

b) Lose Concealment as if advancing per A12.14, i.e., only lose Concealment if advancing from Open Ground.

c) something else?

A. B).

A12.34, B9.324, & C11.3

HIP status at setup requires Emplacement (A12.34). Per B9.324, a HIP Gun may voluntarily give up WA and remain hidden (B9.324). Per C11.3, a Gun which voluntarily forfeits WA loses "Emplacement" To Hit DRM. Is "Emplacement To Hit DRM" the same as "Emplacement"?

A. Essentially.

If a unit gives up the To Hit DRM is it still otherwise emplaced?

A. No.

Is Emplacement required to remain HIP or is it only a requirement to set up HIP?

A. No (Yes).

Lastly, give the provisions of B9.324's "Remain Hidden", does this mean a gun in otherwise non-concealment terrain remain Hidden or is it placed on the board Concealed like any other Hidden Gun which comes into LOS? (For this last question, think bogue in particular which can turn otherwise non-Concealment terrain into out of LOS Concealment terrain.)

A. A Gun that drops WA is no longer "behind bogue" for the purposes of being in Concealment Terrain. And if it is in non-Concealment Terrain and not Emplaced, it will become unconcealed.

A15.431

A unit goes berserk during the enemy players PFPh, and during the MPh, all enemy units move out of LOS. What does the berserk unit do during its own MPh?

A. It charges the hex of the last Known enemy unit; A15.431.

A18.2

A18.2 says to use Random Selection to determine which MMC a newly-created leader defends with. If the RS results in a tie, the SMC cannot defend with more than one MMC. Does the player get to choose, or should "use Random Selection" instead be "determine randomly"?

A. "Randomly determine" would be better.

A20.21

Old Q&A: When determining whether a broken unit would surrender to an ADJACENT unit, is the entire rout path examined for Interdiction or simply the first hex away from the enemy unit to which it is ADJACENT? That is, the first hex may be non-Open

Ground but the second or third hex on the path to the target woods/building is Open Ground and therefore the unit would be Interdicted at that point during the rout.

A. The entire rout path.

What does “entire rout path” refer to in the Q&A above?

A. The entire current rout path.

A22.611 & B30.2

May a unit inside a pillbox conduct a MOL attack vs a unit outside its pillbox? May a unit outside a pillbox conduct a MOL attack vs. units inside a pillbox?

A. A MOL attack must be part of a PBF/TPBF attack, so any attack must be through the CA.

A23.3

Can a unit Place a DC in an ADJACENT (not just adjacent) hex, when both the Location the DC is Placed from, and the target Location, contain +3DRM Smoke such that there is no LOS between the two Locations?

A. Yes; A23.3.

B.5 & B11.21

Does 8V8 have LOS to T7 due to the “All rules pertaining to same-level LOS also apply to Continuous Slope LOS” in B.5 Continuous Slope, or does the U8-T7 cliff hexside still cause a blind hex, blocking LOS?



A. No LOS.

B7. & E1.53

Are Runways considered roads for the purposes of negating straying in Night scenarios?

A. No.

B8.6 & B28.44

Does a unit entering/exiting a Minefield hex via a Tunnel suffer a Minefield attack?

A. No attack.

B13.4211, B24.74, & B28.44

If a unit enters a hex containing a minefield and one hex of a multi-hex, multi-story building using the clearance rules to place a partial TB, and, at any point either before the clearance roll or after it fails to clear the minefield is it considered in the building (for TEM purposes, etc.)?

A. It is in the building hex and receives building TEM.

B13.4211 says that normal TEM applies to rubble and woods. Only those? If Yes, can it exit the hex via a building hexside without being attacked by mines? Can it use a stairwell in the building location without being attacked by mines?

A. Unless it clears the minefield, it cannot exit the Location without being attacked by mines.

B13.4212 & D2.14

Vehicular overstacking is allowed on a TB, correct?

A. No.

The D2.14 +1 MP per vehicle cost is doubled because the vehicle is in a woods hex (B13.41). Is it further increased in any other way?

A. Half (or ALL) +2.

B26.51

A Placed DC can double as a bangalore torpedo, does a DC thusly placed attack the same hex as a normal DC also? Can I place a DC as a bangalore in a Location that is occupied by a friendly unit (but not the placer)?

A. Yes to both.

B27.56 & G15.21

Can a Dozer attempt Clearance of an AT Ditch as it can other Entrenchments?

A. No, it cannot.

B28.61 & O11.622

There is an existing minefield with trail break(s) in it. If that minefield strength is increased through fortification purchase points during the refit phase what happens to the trail break(s)?

A. Trailbreak is unaffected.

C3.7 & F11.7

When considering whether a Dust-modified Final TH DR is “the lowest Final TH DR possible for that shot (to) achieve a hit”, is the actual Dust Hindrance drm from the subsequent dr considered? Or is the lowest possible Dust Hindrance drm considered?

A. Yes. No.

C5.2, C5.3, & D8.1

Assume an AFV begins the enemy player turn in Motion. During the enemy player Prep Fire, the AFV is immobilized. Per C6.1, the AFV would still be a Moving Vehicular Target even though it is no longer in Motion. Now the AFV wants to fire the MA in either First Fire or Final Fire during the same enemy player turn. Does the former Motion AFV pay Case B/C DRMs?

A. No.

C6.4 & C6.42.

Can I Boresight an Aerial Location? I can't locate a clear answer in the rulebook, though the last sentence of C6.42 seems to imply I can't.

A. No.

C6.5 & E1.93

Does a MTR lose acquisition when it fires an IR?

A. It does lose acquisition.

D5.311 & E7.43

Are crews of OT AFV considered to be unprotected against aerial MG attack the same way they would be against air bursts or “elevation advantage > range?”

A. No.

D6.82

Is a carrier half squad a specific unit type?

A. Carrier HS are different than non-Carrier HS. Only Carrier HS can operate a Carrier normally.

E4.21

In rule E4.21, fourth sentence - should “it began” be changed to “that unit begins”?

A. The “it” in “it began” refers to the new owner.

If a ski-capable squad uses a ski counter, then unpossess that ski counter, then a SMC who is ski-capable Recovers that ski counter—does the SMC Recover the entire ski counter?

A. Yes.

A ski-capable SMC uses a ski counter and then Transfers that ski counter to a ski-capable squad. Does the squad all have skis so they may now be Skiers (E4.2)?

A. Yes.

A non-ski capable Personnel Recovers a ski counter during the MPh by expending 1 MF. Is the “ski-use dr” considered part of the 1 MF expended during the Recovery?

A. The use dr is not associated with a MF expenditure; it comes after.

If a non-ski capable Personnel conducts a ski-use dr and the ski-use dr is a “1”, does this qualify that unit as being ski capable for the duration of the scenario or that this unit may use only this ski counter for the duration of the scenario?

A. Neither.

If a non-ski capable Personnel conducts a ski-use dr and this unit made a ski-use dr of “1”, must this unit conduct a ski-use dr every time it Recovers a ski counter? What if it Recovers the same ski counter?

A. Yes to both.

If a non-ski capable Personnel conducts a ski-use dr and this unit made a ski-use dr of “2-6”, may that unit conduct another ski-use dr if it Recovers another ski counter or is that unit prohibited from conducting any further ski-use dr for the remainder of the scenario?

A. It may attempt another ski-use dr.

E7.403

The Stuka conducted its first MG attack vs two concealed units (only one which is moving), and the DR was a 9 (5,4). Rule E7.403 states my units which were attack by the Stuka in the hex become pinned. Does the MG attack both of my units or just the one who moved? Does a Concealed unit which becomes pinned due to the first MG attack during a Point Attack from a Stuka lose its Concealment automatically or only if an enemy ground unit has a LOS to the just attacked unit? If the answer to Q2 is the unit retains its Concealment because no enemy ground unit has a LOS to it, is the unit considered Concealed or unconcealed for the second MG Point Attack (and any Bomb attack)?

A. Both. The automatic Stuka pinning does not cause Concealment loss. A PTC result or better on the attack would cause Concealment loss if in LOS of enemy ground unit. The status does not change from the first attack to the second. (If in open ground, the target might be treated as unconcealed.)

E7.61

Old Q&A: E7.61 Do aerial observers have any beneficial DRM when attempting a sighting TC in/adjacent to a pre-reg hex?

A. There is no STC DRM for sighting in/adjacent-to a Pre-Reg. Hex.

Does this mean that no STC at all apply (e.g., there is no +3 DRM for the target being inside a building etc.) or does it just mean that the fact that the STC is taking place in/adjacent to the pre-registered hex makes no difference to the STC which otherwise apply?

A. The latter.

G14.63 & G14.68

Is a NOBA extra chit draw as per G14.68 conducted with a Draw Pile of 5 black chits or 4 black chits?

A. 5.

British Vehicle Note 20 & S

Does Multi-Applicable British Vehicle Note S apply to the Cromwell VI and VIII (British Vehicle Note 20)?

A. Only the historical part applies.

British Vehicle Note 37

A Fascine is placed into a Shallow Stream or Gully. Shellholes are subsequently are placed in that Stream/Gully hex. Is the Fascine removed?

A. Yes, if shellholes are even possible.

British Vehicle notes, under “FASCINE USAGE”, fifth paragraph, in the exception, it states a Fascine is removed if OBA eliminates the Trench / A-T Ditch it is “in”. Should “/Bomb/Bombardment or Cleared by a Dozer (G15.21)” be added after “OBA” in the exception?

A. If the trench/ditch is removed, so is the fascine.

A Fascine is placed during setup. A Bombardment is then conducted. The Fascine is not in a spared hex.

What is the Moral Level of a Fascine during a Bombardment?

A. The SSR allowing Fascine placement at start should address this.

British Vehicle notes, under “FASCINE USAGE”, fifth paragraph, in the exception, it states a Fascine is removed if rubble occurs in its Location. However, Falling rubble can be completely cleared and the Rubble counter removed. If the Fallen rubble is completely cleared and the Rubble counter removed, is the Fascine counter replaced “into” / INTO its previous Location?

A. No.

May more than one Fascine be placed into / INTO the same Location? If the answer is Yes, and a vehicle / wreck is on one of the Fascine counters, may the other Fascine counter be used by another vehicle?

A. Yes. No.

O11.6052 & 11.6054

If a friendly AFV uses non-bypass movement to enter an enemy occupied/controlled factory hex...and then eliminates all enemy units (if any) in that hex...is a friendly control marker placed in that hex?

If so...is the friendly control marker removed should the AFV exit that hex?

If the AFV remains in that hex and the CG Day ends...can that friendly control marker be used for perimeter placement purposes in the subsequent refit phase?

A. Yes to all.

O11.6134

If I have at this point one non-Isolated Assault Engineer squad, can I Retain in this manner one friendly FT AND one friendly DC?

A. Yes, "and".

T6.1

T6.1 states "No Gun or vehicle may enter/set-up-in any Location of a Command Bunker." Does this prohibition include vehicular bypass movement in a hex containing a command bunker?

A. Prohibited.

W7.6

W7.6 permits, "an Infantry OVR vs a lone Known enemy HS." Does this exclude HS stacked with an SMC?

A. Excluded.

HF3.4, SSR CG6

Does the bombardment count as an OBA Module for CG6 purposes—i.e., will the use of a bombardment void use of OBA in the same scenario date?

A. Bombardment is not OBA module for CG6 purposes.